

Art and Design Curriculum Map 2025-2026

	Advent 1	Advent 2	Lent 1	Lent 2	Pentecost 1	Pentecost 2
Year 7	Baseline Assessment Drawing inspired by Vincent van Gogh. Assessment - Drawing from observation	Things That Go Bump in The Night The study of Line, Tone and Texture and how to use mark-making techniques to show them. To know how to use mark-making techniques to show tone and texture. To learn how to work through the art and design process. To make art in response to poetry. Study of the work of Tim Burton. Assessment - Design and create a maquette of a scarecrow in response to the poetry, using paper, wood and clay.			Colour Theory The study of Colour theory and the Colour Wheel. To know and understand how the colour wheel works. Assessment – Colour mixing and painting skills on colour wheel.	
Year 8	Timeline of the History of Art An exploration of art from different times and periods through the history of art. To know how Art began and developed through the timeline of history. To know how to use chalk pastels. To use chalk pastels to create studies of cave paintings.	Body Art and Mehndi patterns A study of Body Art and Mehndi Patterns as body art in one of the earliest forms of Art. To know how to paint a background wash and use the wet-one dry painting technique to paint intricate detail. Assessment – Painting work inspired by multi-cultural Body Art and Mehndi Patterns.			Portraiture and Self-Portraiture The study of portraiture and self-portraiture through the timeline of history. The study of artists' self-portraits and portraits. An introduction to printmaking. To know the proportions of the face. To be able to improve drawing skills when creating self-portraits. Assessment – To develop a portrait inspired by your chosen artist.	
Year 9		Architecture and Hundertwasser The study of architecture looking at key buildings around the world. Drawing of architecture. Planning and designing own buildings. The study of the work of Hundertwasser. Creating own design inspired by Hundertwasser. Development of design using four media. To know how to use four painting techniques to show the Formal Elements of Art. Assessment - Quartered presentation of final design in four media.			Figures and Fashion To know the proportions of the figure. The study of the history of men's and women's fashion through history. The creation of own fashion designs. To know how to work with watercolours to apply colour, showing tone and texture. Assessment - Presentation of design work on mood-boards.	

Year 10	Natural Forms – Drawing and painting skills through studies of natural forms. Introduction to the work of photographer Pirjo Keene. Photography of natural forms	Introduction to printmaking through linocut and chine colle.	The study of the work of Georgia O'Keeffe. Drawing, painting and photography inspired by the work of Georgia O'Keeffe.	The study of the work of Henry Moore. Photography in response to his work. Creation of ceramic maquettes. Drawing and painting skills in mixed media, including wax resist.	Designing inspired by the artists' work. Exploration of printmaking, batik, collage, Adobe Photoshop to edit and manipulate their own photographs Assessment – design, experiment with, develop and create personal responses. Portfolio assessment. 5 hour exam – Yr10 mock – to create final response/s.	Mock exam – Cells and the Environment Mock Exam Paper: Working on AO1 of given title for the mock exam. Photography, drawing and painting in response to chosen title. Half term begins with backgrounds trials – marbling inks, brusho, watercolours ... whilst photographing cells thought the microscope.
Year 11	Mock Exam Development of the mock exam project from Cells and the Environment Mock Exam Paper. Assessment – five-hour exam to create personal responses to the project. Portfolio project assessment		EXAM Project in response to the set-task for component two. Ten-hour exam to create personal responses to the project.			